

# Exam Game Theory (191521800)

University of Twente

November 09, 2023, 8:45-11:45h

This exam has 9 exercises.

Motivate all your answers! You may not use any electronic device.

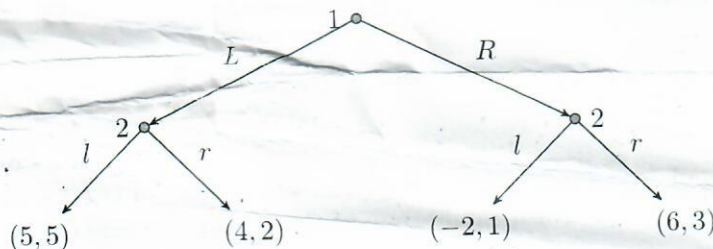
You are allowed to bring your own cheat sheet (1 A4, double-sided).

## Noncooperative Game Theory

1. (2+2 points) Consider the bimatrix game given by

$$(A, B) = \begin{pmatrix} -2, 1 & 14, 9 \\ 6, 16 & 12, 14 \end{pmatrix}$$

- (a) Compute all Nash equilibria of this game.  
 (b) Write down all conditions that define the correlated equilibria of this game and give a correlated equilibrium that is not a Nash equilibrium.
2. (1+2 points) Consider the following extensive form game (with perfect information and perfect recall).



- (a) Give the strategic form representation of this extensive form game  
 (b) Compute all subgame perfect equilibria.

3. (3+2 points) We denote by

$$C_x := \{P \mid P \text{ is a correlated equilibrium in which the expected payoff of player 1 is } x\}$$

and

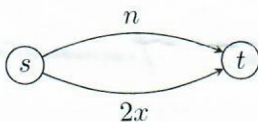
$$N_x := \{\sigma \mid \sigma \text{ is a Nash equilibrium in which the expected payoff of player 1 is } x\}.$$

Prove or disprove:

- (a)  $C_x$  is a convex set for all  $x \in \mathbb{R}$ .  
 (b)  $N_x$  is a convex set for all  $x \in \mathbb{R}$ .

(Hint: We know that the set of correlated equilibria is convex.)

4. (2 points) Consider the simple road network shown below.



There are  $n$  cars going from  $s$  to  $t$ . The upper road takes  $n$  minutes (independent of the number of cars that use this road), the lower road takes  $2x$  minutes if  $x$  cars take it.

What is the price of anarchy for this instance? (You may assume that  $4 \mid n$ ).

## Cooperative Game Theory

5. (1 + 3 + 2 points) Consider the following three player cooperative game  $(N, v)$ .

$S$	$\{1\}$	$\{2\}$	$\{3\}$	$\{1, 2\}$	$\{1, 3\}$	$\{2, 3\}$	$\{1, 2, 3\}$
$v(S)$	1	2	5	14	15	11	20

- (a) Is the game essential? Is it superadditive? Is it convex?
- (b) Compute the core  $C(N, v)$ , and express it as convex hull of its extreme points. What is the domination core  $DC(N, v)$  for this game?
- (c) Compute the Shapley value  $\phi$ . Is  $\phi \in C$ ? Is the Weber set  $W = C$ ?
6. (4 points) Consider a simple game  $(N, v)$  with  $|N| = n$  and  $1 \leq m \leq n$  veto players which we assume to be the players  $1, \dots, m$ . Let  $x$  be the allocation with  $x_i = \frac{1}{m}$  for  $1 \leq i \leq m$  and  $x_i = 0$  otherwise. Show that  $x$  is the nucleolus.

## Stochastic Game Theory

7. (3 points) Consider the repeated game  $G^\infty(\delta)$  with

$$G = \begin{array}{c|cc} & L & R \\ \hline T & (1, 6) & (3, 4) \\ B & (2, 3) & (4, 1) \end{array}$$

For which values of  $\delta$  is  $(T, R)$  a subgame perfect equilibrium of  $G^\infty(\delta)$ ?  
(Hint:  $(B, L)$  is the unique Nash equilibrium of the bimatrix game  $G$ .)

8. (5 points) Consider the following zero-sum stochastic game with an infinite horizon and the discounted-reward criterion with discount factor  $\beta = 9/10$ .

20	60	-30 (0, 1) state 2
$(\frac{2}{3}, \frac{1}{3})$	$(\frac{1}{3}, \frac{2}{3})$	
30	10	
$(\frac{1}{3}, \frac{2}{3})$	$(\frac{2}{3}, \frac{1}{3})$	
state 1		

- (a) Determine the value of this game and optimal strategies for the players.
- (b) Show that for  $\mathbf{v} \in \mathbb{R}^N$  and a pair of stationary strategies  $(\mathbf{f}, \mathbf{g})$  such that

$$\mathbf{v} \geq (1 - \beta)\mathbf{r}(\mathbf{f}, \mathbf{g}) + \beta P(\mathbf{f}, \mathbf{g})\mathbf{v}$$

it holds that  $\mathbf{v} \geq \mathbf{v}_\beta(\mathbf{f}, \mathbf{g})$ .

9. (4 points)

- (a) Mention one difference and one similarity between finite-horizon discounted stochastic games and infinite-horizon zero-sum average reward stochastic games.
- (b) Give a numerical example of a two-state stochastic game with the average reward criterion that is terminating.

Total: 36 points. Grade = (points + 4) / 4